

Ancients: The Fury Within v1.02 Books and Scrolls

from <http://www.berlitzclan.de/tfw-info.htm>

| Book of Mastery | | Level | |
|--------------------|--|-------|--|
| Sword Mastery | | 1 | |
| Axe Mastery | | 1 | |
| Mace Mastery | | 1 | |
| Polearm Mastery | | 8 | |
| Throwing Mastery | | 8 | |
| Spear Mastery | | 8 | |
| Cold Mastery | | 40 | |
| Lightning Mastery | | 40 | |
| Fire Mastery | | 40 | |
| Warmth | | 1 | |
| Auric Book | | Level | |
| Might | Increase damage | 1 | |
| Prayer | Regenerates health | 1 | |
| Resist Fire | Increase resistance to Fire | 1 | |
| Holy Fire | Periodically damage monsters with Fire damage | 8 | |
| Thorns | Enemy takes dealt melee damage | 8 | |
| Defiance | Increases defence | 8 | |
| Resist Cold | Increase resistance to Cold | 8 | |
| Blessed Aim | Increase attack rating | 16 | |
| Cleansing | Reduce poison and curses duration | 16 | |
| Resist Lightning | Increase resistance to Lightning | 16 | |
| Concentration | Increase damage and chance for uninterruptable | 24 | |
| Holy Freeze | Periodically damage monsters with Cold damage | 24 | |
| Vigor | Increase speed, stamina and stamina recovery | 24 | |
| Holy Shock | Periodically damage monsters with Lightning damage | 32 | |
| Sanctuary | Magic damage and knockback against undead foes | 32 | |
| Meditation | Regenerates mana | 32 | |
| Fanaticism | Increase attack speed, attack rating and damage | 40 | |
| Conviction | Reduce target defence and resistance | 40 | |
| Redemption | Regenerates life and mana from corpses | 40 | |
| Salvation | Resist all (elemental) | 40 | |
| Summoning books | | Level | |
| Ravens | | 1 | |
| Poison Creeper | | 1 | |
| Minion Mastery | | 1 | |
| Ghost | | 1 | |
| Oak Sage | | 8 | |
| Spirit Wolf | | 8 | |
| Clay Golem | | 8 | |
| Carrion Vine | | 16 | |
| Golem Mastery | | 16 | |
| Mummified Traitor | | 16 | |
| Heart of Wolverine | | 24 | |
| Dire Wolf | | 24 | |
| Blood Golem | | 24 | |
| Solar Creeper | | 32 | |
| Summon Resist | | 32 | |
| Iron Golem | | 32 | |
| Spirit of Barbs | | 40 | |
| Summon Grizzly | | 40 | |
| Fire Golem | | 40 | |
| Revive | | 40 | |

Cube: Book + Scarab = Random Book of the same type (and recharge)

Cube: Random Book (+1 level) up to level 20

Recharge books: repair them with the "single repair" button, NOT repair all